

## **Rules: 7-a-side**

### **1. Control...**

Suitable staff will be present to control start and finish times. Official Staff will also adjudicate where necessary.

### **2. Participants...**

Only teams, leagues or associations who are affiliated to a recognised national association are eligible to take part in the festival.

### **3. Team Leader...**

An adult over 18 years of age must accompany every team; the name, address and date of birth of this adult must be printed clearly on his team's registration sheet. All players must be over the age of 9 years. This adult will be deemed to be the team leader and he will be responsible for the behaviour of his players, on and off the field of play. He will be held responsible for the actions of his team within the sports complex and within all other facilities available to the team.

### **4. Age Categories...**

U12: Players born on or after 1st January 1998

U11: Players born on or after 1st January 1999

Girls U11: Players born on or after 1st January 1999

### **5. Age Control...**

Prior to commencement of the festival the team leader must submit to the festival committee, a registration sheet, which shall contain the full name, date of birth and team number of a maximum of 12 players. All players must provide proof of their age and identity. They may be asked to show this proof at any time.

### **6. Festival Format...**

Each team will play all other teams in their section. This will be followed with a small presentation for each age group. The matches will not be of a competitive nature. They will be played on a synthetic surface. No scores will be recorded.

### **7. Team Colours...**

Every team is obliged to bring a second choice of strip of contrasting colour. If colours are too similar then the team first mentioned in the program must change.

### **8. Discipline...**

If a player is sent from the field of play, the festival committee will be notified immediately after the match. Players sent off will not be eligible to play in their team's next game.

Note: All misconduct reports arising from the festival will be forwarded to the SFA who will forward these reports to the National Association concerned.

The organiser may rearrange matches, and / or expel any team in the following cases:

1. If a team is late for a game without valid reason.
2. If a team uses an ineligible player.
3. If the organiser has to abandon a game due to misconduct of players, officials of that team.

### **9. Protests...**

The organisers' decision in all matters concerning key points of play shall be final and binding; therefore protests in this area are not accepted. Only the responsible leader should make all other protests to the festival committee no later than 15 minutes after the match. The festival committee's decision on all protests is final and binding.

#### **10. Rules / Decisions...**

The rules of the festival and decisions of the organising and appeals committee shall be final and binding on all teams in the festival.

#### **11. Schedule...**

The Festival committee has the right to alter the competition schedule should unforeseen circumstances occur.

#### **12. Circumstances Beyond Control...**

The festival committee will abide by any decisions from the owners of the University of Stirling in respect of inclement weather. Should the playing fields be deemed unplayable the festival would have to be cancelled. The organisers as you can appreciate will have fulfilled their obligation in organising this event but are prepared to provide a 50% reduction for entry to the 2010 festivals. This reduction is non-transferable except in the case where that age group is no longer eligible for this event.

#### **13. Responsibility...**

It is the responsibility of each team to make sure that adequate insurance cover is provided for their players. The festival organisers and University of Stirling are not responsible for damage to, and loss or theft of possessions or equipment of participants or clubs. They are also not responsible for harm or injury to any participants.

#### **14. Photography...**

Loch Lomond Youth Soccer Festival, Team Officials & supporters may take photographs and video during the festival. Acceptance for the use of cameras & video is agreed unless otherwise stated at the time of booking. Images may be used in future promotional publications. No names will be used.

#### **15. Soccer Rules (Amended)...**

The rules of association football as determined by FIFA and the International F.A. Board will apply to seven-a-side games, except in the following cases:

##### **LAW 1 - THE FIELD OF PLAY**

- a) The field of play shall be rectangular and shall measure a maximum of 65m. x 45m..
- b) There shall be a goalkeeping area of approx. 9m x 20m.
- c) There shall be a penalty spot 7m from the goal line.
- d) There shall be a centre spot.
- e) There shall be two goals of maximum size 5m x 2m each.

##### **LAW 2 - THE BALL**

The match ball shall be size 4.

##### **LAW 3 - THE NUMBER OF PLAYERS**

- a) The maximum number of players in a team shall be 12, of whom seven can be on the field of play at any given time. (6 outfield players and 1 goalkeeper)
- b) Players can be substituted at any point in the game.
- c) Players who have been substituted can be reintroduced to the game at a later stage. (rolling substitutes)

##### **LAW 4 - DURATION OF THE GAME**

- a) The game shall last 15 minutes each way.
- b) There shall be a half time interval of 5 minutes.

### **LAW 5 - OFFSIDE**

There will be no offside in play.

### **LAW 6 - PASS BACKS TO THE GOALKEEPER**

The pass back law will apply; i.e. the goalkeeper cannot pick the ball up from a pass back.

### **LAW 7 - INFRINGEMENTS AND FOUL PLAY**

- a) All free kicks awarded for infringements or foul play shall be direct, unless occurring in the opposing goalkeeping area, in which case a penalty kick shall be awarded.
- b) Opposition players must be at least 6 metres from the ball at all free kicks, goal kicks and corner kicks.
- c) Penalty kicks shall be taken from the marked penalty spot.

### **LAW 8 - STARTING AND RE-STARTING THE GAME**

- a) The game shall be started with a centre ball.
- b) The game shall be re-started with a centre ball after a goal is scored.
- c) The game shall be re-started with a throw in, goal kick or corner kick (as appropriate) if the ball goes out of play behind or at the side of the field of play.

### **GOALKEEPERS**

Goalkeepers may kick or throw out the ball as preferred but they are not allowed to kick or throw the ball into their opponents half of the field.

For an infringement of this regulation, the game will be restarted by an indirect free kick to the opponents on the half way line.

### **EQUIPMENT**

- a) All players must wear shin pads.
- b) Astro Shoes or Trainers are the only suitable footwear. (No studs or blades of any kind are permitted).
- c) Glasses may be worn provided they have safety frames and lenses.